

Christopher M. Metivier
Curriculum Vitae

Department of Philosophy
University of North Carolina at Greensboro
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Education

M.A. in Applied Philosophy, Bowling Green State University, August 2002
B.A. in Philosophy, University of Vermont, May 2000

Areas of Specialization

Applied Ethics, Philosophy of Death and Dying

Areas of Competence

Aesthetics, Existentialism

Teaching Experience

Guest Instructor, Guilford College, Department of Philosophy
Courses taught:

Ethics	Summer 2010
Computer Ethics	Summer 2009

Lecturer, University of North Carolina at Greensboro, Department of Philosophy
Courses taught:

Business Ethics	Summer 2009 - Spring 2010
Contemporary Moral Problems (online)	Fall 2007 - Spring 2010
Philosophy of Death & Dying (online)	Summer 2008, 2009, 2010

Instructor, Greensboro College, Department of Religion and Philosophy
Courses taught:

Fundamental Questions
Self & Society

Fall 2008
Spring 2009

Instructor, Bowling Green State University, Department of Philosophy
Courses taught:

Philosophy of Death & Dying	Fall 2006, Spring 2007
Introduction to Logic	Spring 2006
Philosophy of Death & Dying (online)	Spring, Summer 2005
Philosophy of Death & Dying	Summer, Fall 2004
Honors Introduction to Philosophy	Spring 2003
Introduction to Philosophy	Fall 2002
Philosophy of Death & Dying	Spring 2002

Instructor, Bowling Green State University, Arts Village
Course taught:

Aesthetics	Fall 2006
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Instructor, University of Toledo, Department of Philosophy
Course taught:

Contemporary Moral Problems	Fall 2003
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Research/Academic Skills

Online course development, iSchool program, University of North Carolina at Greensboro

When The University of North Carolina undertook the creation of the iSchool program, a state-sponsored program offering postsecondary credit to high school students via online courses, I was hired by the Department of Philosophy based on my expertise in creating and deploying online courses. Since then I have developed two online courses from scratch, one alone (Philosophy of Death and Dying), and one in collaboration with UNCG's Division of Continued Learning (Contemporary Moral Problems), which has been continually improved by my joint efforts with the Division of Continued Learning to add interactive content to the course.

Online course development, Bowling Green State University

An online course development project was undertaken in the summer of 2003 by two of my colleagues and myself, the goal of which was to create an online course

that could be deployed through Blackboard online learning system by future instructors. This project included website development using Macromedia (now Adobe) Dreamweaver and Flash. After its completion, in the fall of 2005, I became the first instructor at Bowling Green State University to teach an online section of the philosophy of death and dying.

Academic Service

Department webmaster, Department of Philosophy, University of North Carolina Greensboro, 2009-current

Duties as department webmaster include regular updating of the philosophy department's university website, including the maintenance of departmental course offerings, faculty information, and events.

CASA Advisor, University of North Carolina Greensboro, 2010

The duties of a CASA (College of Arts & Sciences Advising) advisor are to assist first-year and undecided students in planning their early curriculum and in learning the course selection and registration system at UNCG.

GradSTEP Development Leader, Department of Philosophy, Bowling Green State University, 2001, 2003-2006

GradSTEP is Bowling Green State University's graduate student orientation and professional development program. The duties of a departmental development leader are to maintain contact between incoming graduate students and their academic department from the time of their admission into the philosophy program, to assist with incoming students long-distance search for local housing, to mediate university-mandated orientation and professional development sessions during the week-long orientation program upon incoming students' arrival on campus, and to develop, organize, and mediate department-specific orientation, professional development, and social activities.

Graduate admission committee student member, Department of Philosophy, Bowling Green State University, 2003

Presentations

- “Teaching with Interactive Learning Objects” AAPT Conference,
Conway, SC, August 2010
- “Imagining International Impact in Interactive Images” Lilly South
Conference, Greensboro, NC, February 2010
- “ Student Self-diagnosis with Interactive Learning Objects” Lilly South
Conference, Greensboro, NC, February 2009
- “Animation and Interactivity in Online Learning” MERLOT 2008 Conference,
Minneapolis, MN, August 2008
- “Animation and Online Education” Lilly South Conference, Greensboro, NC,
February 2008
- “Aesthetics of Tattoo Art: Meaning, Identity, and Value” BGSU Arts Village
Series: “The Big Tattoo Program” Bowling Green State University, March
2007